

Viz Trio Release Notes

Version 4.2





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There are general best-practice solutions, these include setting the antivirus software to not scan the systems during operating hours and that the Vizrt components, as well as drives on which clips and data are stored, are excluded from their scans (as previously stated, these measures cannot be guaranteed).

Technical Support

For technical support and the latest news of upgrades, documentation, and related products, visit the Vizrt web site at www.vizrt.com.

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1 Viz Trio 4.2.1

Release Date: 2024-06-28

These are the release notes for Viz Trio version 4.2.1. This document describes the user-visible changes that have been done to the software since release 4.2.0.

1.1 Fixed Issues

- Editing a page and requesting a preview should no longer impact the version of the page that is on air (TRIO-6222).
- All VTW properties are now recognized (TRIO-6309).
- · Image cache is now dynamically updated (TRIO-6306).
- The client UI is now properly refreshed after show import is finished (TRIO-6301).
- It is now possible to delete custom data in fields (TRIO-6291).

2 Viz Trio 4.2.0

Release Date: 2024-04-02

These are the release notes for Viz Trio version 4.2.0. This document describes the user-visible changes that have been done to the software since release 4.1.0.

2.1 Release Highlights

The primary focus of Viz Trio 4.2 has been stability improvements, enhancing overall application performance and ensuring a more reliable experience for all users.

A small, yet important addition, is the support for WIBU v3 licensing, which allows more flexibility in transferring licenses between containers using the licensing portal.

We also removed the enforcement of admin-user privileges. Users must continue following Viz Engine's recommendations when running it without administrator privileges.

Please note that Datacenter is now a separate installer and no longer bundled with Viz Trio.

2.2 Licensing

Viz Trio 4.2 requires a WIBU software license.

2.3 Improvements And New Features

 \cdot It is now possible to do a text search for templates in the Templates window (TRIO-4866).

- Playlist Composite groups (video timelines) now show a warning if any of the concepts of the overlay graphics in the group has a problem (TRIO-5893).
- It is possible to lock the window layout, preventing accidental undocking of windows (TRIO-5891).
- · Added a new user restriction to prevent users from saving templates (TRIO-5892).
- · A new color scheme for the Viz Engine status in the UI (TRIO-5895).
- · Behavior improved when entering a wrong Graphic Hub password (TRIO-5757).
- Introducing support for WIBU v3 licensing (TRIO-5912).
- "Save as" functionality now enabled for Viz Pilot pages (TRIO-6198).

2.4 Fixed Issues

- Fixed issue of the MSE transition scene keeping alpha from the previously loaded image (TRIO-5851).
- No Viz Trio icon in the Taskbar (TRIO-5886).
- Internal Error (timeout) while trying to import a scene with multiple Chinese fonts (TRIO-5884).
- OnBeforeSave event was not triggered when a page was copied (TRIO-5879).
- · Internal Error while loading Viz Trio in non admin mode (TRIO-5878).
- Fixed the Change Template menu option for pages that did not work (TRIO-5687).
- Viz Engine exception while switching from Viz Trio to Viz Artist (TRIO-5827, VIZENG-27959).
- Changes to Layer and Channel made on the playlist were not in sync with the current page (TRIO-5692).
- Status bar error was not cleared when the Clear button was clicked in the error message panel (TRIO-5826).
- Unable to drag multiple entries between docked and undocked pagelist and playlists (TRIO-5628).
- Multiple keyword selection in Media Search was not possible (TRIO-5858).
- · Right click template thumbnail for variants is now more user-friendly (TRIO-5824).
- Templates list was hard to use when clicking and scrolling (TRIO-5825).
- · Pilot data elements with nameless fields were not read in preview (TRIO-5666).
- Changed focus to newly saved page in page view, when a page was saved from preview (TRIO-4293).
- Error when calling function in global script (TRIO-5671).
- Page number and Group name texts were not aligned in the UI (TRIO-6132).
- The page icon was not aligned with the group symbol (TRIO-6125).
- · Add generic tooltip message to Concept warning for composite elements (TRIO-6112).
- · Internal error when trying to access units from show script panel (TRIO-6103).
- In the playlist, duration of elements couldn't be changed/edited (TRIO-6084).
- RichEdit line insertion error when adding a function to Macro (TRIO-6073).
- · Viz Trio did not respect callup digit restriction (TRIO-6059).
- \cdot Double dock and minimize buttons appeared when preview panel was docked (TRIO-6056).
- · Double dock buttons now appear in Viz Trio preview after undocking (TRIO-6052).
- Tooltip text of Docked preview stayed open when docking was done (TRIO-6050).

- Access violation when trying to switch to the Edit Show script window (TRIO-6044).
- Scrolling action on scrollbar with a mouse wheel, stopped working after undocking an active vtw template panel (TRIO-6042).
- Split "Page to Read" text box to two buttons (TRIO-6039).
- Not possible to add numbers to "Page to Read" box using horizontal number pad on laptop keyboard (TRIO-6038).
- Missing button for docking preview window in undocked state (TRIO-6036).
- · Variant dropdown included Layer information too (TRIO-6030).
- · Viz Trio crashes during variant selection in a page (TRIO-6029).
- Viz Trio appeared in a state where entries of Templates, Pagelist and Tab fields were not visible (TRIO-6017).
- · Invalid GH REST error message on startup (TRIO-6005).
- Specific Viz Trio page throwed exception error (TRIO-6002).
- · Variant thumbnail was partially shown in the context menu (TRIO-6000).
- Internal error when selecting a variant thumbnail from the template section (TRIO-5999).
- Page row entries inside a folder, jumped upwards when double clicking on Page number (TRIO-5998).
- With a clean *default.xml*, Viz Trio loads in a state where the Edit template menu keywords sections, were not visible (TRIO-5997).
- Triplet inline editor was missing for tables (TRIO-5990).
- The animation froze while importing the Viz Engine archive operation (TRIO-5984).
- Viz Engine timeout status falsely shown when importing the Viz Engine archive (TRIO-5983).
- Switch to Text Editor and Database link buttons were missing (TRIO-5981).
- Internal Error when clicking Show Warnings in the Error dialog (TRIO-5978).
- While logging to Graphic Hub panel, an internal error was shown when user tried to import the Viz Engine archive (TRIO-5975).
- Overlapping texts in UI when importing Viz Trio show (TRIO-5974).
- · Tab field values were not numerically sorted (TRIO-5971).
- Numbers appeared instead of check boxes in On/Off (0.active) column (TRIO-5970).
- Viz Trio crashed after selecting rows and altering OMO value using the keyboard (TRIO-5969).
- · Icon did not show in image row in tables (TRIO-5967).
- Nothing happened when cross button in the Graphic Hub login panel was clicked (TRIO-5966).
- Viz Trio crashing on multiple scenarios (TRIO-5965).
- · Keywords filter panel was barely visible, unless the preview window was smaller (TRIO-5963).
- $\cdot\,$ Viz Trio got stuck when non-running Viz Engine was specified in command line (TRIO-5954).
- UI was not in sync when switching between different variants in template (TRIO-5952).
- Viz Trio was stuck in "local preview is loading..." state when there was no Viz Engine installed (TRIO-5951).
- When Viz Trio connected to a remote preview, "Local preview is loading..." text appeared in Viz Engine splash (TRIO-5944).
- The template and pagelist thumbnails seemed to be refreshing periodically (TRIO-5939).
- Image scroll did not work in list view (TRIO-5937).
- \cdot Viz Trio internal error when accessing arm-fire handlers (TRIO-5935).

- Viz Trio launched in a state where it was not possible to undock local preview and vertically change alignment (TRIO-5926).
- EAccessViolation in module *trio.exe*, when MSE was shutdown (TRIO-5925).
- · To not unload a scene on every read (TRIO-5915).
- When the *-vizpreview* flag was set, Viz Trio should not start a local preview engine (TRIO-5913).
- · Issues running Viz Trio 4 with the Graphics Plugins (TRIO-5911).
- Template, Pagelist, Tab field collapse button was unresponsive (TRIO-5909).
- Viz Trio could not connect to Viz Engine as remote preview (TRIO-5882).
- Internal error while deleting a script from the Select Script window (TRIO-5880).
- Fixed issued when minimizing/maximizing the Viz Trio UI, when there was a long list of channels on the profile (TRIO-5877).
- · Custom tab field column did not work (TRIO-5812).
- Template was not updated on reimport (TRIO-5803).
- When reading a specific field in a page in a trio show, an error was thrown and the UI became unresponsive (TRIO-5713).
- "Invalid URL: The URL is empty." error message appeared when launching Viz Trio (TRIO-5462).
- No scroll bar for vtw template window in show (TRIO-5279).
- · OnSave event was not triggered if a page was not exited before saving (TRIO-5076).
- In show-configuration, the attached viz-folder path was wrongly selected (TRIO-5075).
- · Combo pages in Pilot playlists only displayed the first tab field (TRIO-5883).
- $\cdot~$ OnChange event not fired in VTW template (TRIO-5665).
- Error when typing in Chinese (TRIO-5841).
- Pressing Enter on a highlighted digit in "Ready to take" digit field should generate pages in sequential numbers (TRIO-6149).
- Fixed issue where Inline or Classic ActiveX client of Maps could crash the Viz Trio client (TRIO-5611).
- The shortcut-parameters from documentation are now reflected in the toolbar of the application when they are set (TRIO-6191).
- Behavior corrected when interacting with text field data in the page editor preview render section (TRIO-6134).
- For the clock plugin, it is now possible to edit numbers, even when more than one number is selected (TRIO-6131).

2.5 Known Issues

• The classic map editor is unavailable.

2.6 Hardware Requirements

In general, Viz Trio hardware requirements should match the hardware requirements for a preview version of the Viz Engine. See the Viz Engine Release Notes for supported hardware.

2.7 Software Requirements

For Database connectivity with Excel files (*.xls, .xlsm, .xlsb* and *.xlsx*), you may need the following to be installed if Microsoft Office is not installed on the machine:

Microsoft Access Database Engine 2016 Redistributable (*accessdatabaseengine_X64.exe*). It can be downloaded from Microsoft: https://www.microsoft.com/en-us/download/details.aspx?id=54920.

2.8 Recommended Versions

2.8.1 Operating Systems

· Windows 10

2.8.2 Server

- Windows Server 2019
- Windows Server 2022

2.8.3 Software

- · Viz Engine 5.2.0
- Viz One 7.3.2
- · Graphic Hub 3.9.3 (optional with Graphic Hub REST 2.9.3)
- · Media Sequencer 5.5.1
- · Pilot Data Server 9.0.2
- · Pilot Edge 3.0.2

3 Documentation

Documentation for Viz Trio is available at the Vizrt Documentation Center:

• Viz Trio User Guide

4 Support

Support is available at the Vizrt Support Portal .