Graphics Plugin for Adobe Release Notes

Version 2.3

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For technical support and the latest news of upgrades, documentation, and related products, visit the Vizrt web site at www.vizrt.com.

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1 Graphics Plugin For Adobe 2.3.5

Release Date: 2022-12-06

These are the release notes for Graphics Plugin for Adobe version 2.3.5. This document describes the user-visible changes that have been made to the software since release 2.3.4.

1.1 Improvements

1.1.1 Windows

- Updated the embedded web browser used by Graphics Plugin (NLE-2855).
- Upgrade to NLE SDK 3.0.0 on Graphics Plugins and payload editor (NLE-2859).

1.1.2 Macintosh

- Updated the embedded web browser used by Graphics Plugin (NLE-2855).
- Upgrade to NLE SDK 3.0.0 on Graphics Plugins and payload editor (NLE-2859).

1.2 Fixed Issues

1.2.1 Windows

- Fixed issue with the configuration paths set in the windows registry being ignored (NLE-2839).

1.2.2 Macintosh

- The plugin is now supported on both Mac Intel and M1 (up to MacOS Monterey included) (NLE-2850).

1.3 Known Issues

1.3.1 Windows

- No known issues.

1.3.2 Macintosh

- User may be asked to allow incoming connections for the first time the Pilot Edge editor or the Configuration Tool are opened. When the permission is granted, the Pilot Edge or the Configuration Tool windows need to be closed and re-opened.
- MacOS Ventura is not supported.

2 Graphics Plugin For Adobe 2.3.4

Release Date: 2021-09-03

These are the release notes for Graphics Plugin for Adobe version 2.3.4. This document describes the user-visible changes that have been made to the software since release 2.3.3.

2.1 Fixed Issues

- Fixed an issue while using Graphics Plugin Editor with Premiere Pro, that would show an error message (NLE-2776).

2.2 Compatibility Notes

- The Graphics Plugin Editor isn't supported on macOS Catalina and newer versions.
- Premiere Pro 14.9 or newer, on macOS, may crash when exporting a sequence or when closing Premiere Pro (reported - Adobe internal ticket DVAME-4199214).

3 Graphics Plugin For Adobe 2.3.3

Release Date: 2021-07-09

These are the release notes for Graphics Plugin for Adobe version 2.3.3. This document describes the user-visible changes that have been made to the software since release 2.3.2.

3.1 Fixed Issues

- Fixed an issue when importing metagraphics on Premiere Pro 14.2 or newer with the new world setting turned on (NLE-2751).

3.2 Known Issues

- The Graphics Plugin Editor isn't supported on macOS Catalina and newer versions.

- Premiere Pro 14.9 or newer, on macOS, may crash when exporting a sequence or when closing Premiere Pro (Adobe Ticket DVAME-4199214).

3.3   Compatibility Notes

- Graphics Plugin for Adobe does not support Premiere Pro 14.9 or newer on macOS.

4   Graphics Plugin For Adobe 2.3.2

Release Date: 2021-05-04

These are the release notes for Graphics Plugin for Adobe version 2.3.2. This document describes the user-visible changes that have been made to the software since release 2.3.1.

4.1   Fixed Issues

- Fixed an issue when connecting to an https Pilot Edge using the "Untrusted SSL" option in Graphics Plugin configuration (NLE-2739).

4.2   Known Issues

- The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.

5   Graphics Plugin For Adobe 2.3.1

Release Date: 2021-01-15

These are the release notes for Graphics Plugin for Adobe version 2.3.1. This document describes the user-visible changes that have been made to the software since release 2.3.0.

5.1   Fixed Issues

- Metagraphics exported from Avid graphics plugin can't be edited in Adobe graphics plugin (NLE-2616).
- Import Metagraphics GPE: editing should not open GPE (NLE-2597).
- Upper/lower field rendering in 2.2 has much worse performance than no field rendering (NLE-2573).

5.2   Known Issues

- The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.

6   Graphics Plugin For Adobe 2.3.0

Release Date: 2020-06-30

These are the release notes for Graphics Plugin for Adobe version 2.3.0. This document describes the user-visible changes that have been made to the software since release 2.2.2.

6.1   New Features

· Added support for metagraphics import in conjunction with Adobe Assistant 3.0+ (NLE-2554, NLE-2499).

6.2   Fixed Issues

· Fixed NLE Payload Editor (hosts PilotEdge Editor) window not hiding to system tray when user interaction finishes on Windows systems (NLE-1500).
· Fixed error message given to user when trying to edit a graphic with Graphics Plugin Editor on Windows systems (NLE-2581).
· Fixed showing too many error messages when a Viz Engine is not available for rendering (NLE-2523).

6.3   Known Issues

· The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.

7   Documentation

Documentation for the Graphics Plugins are available at the Vizrt Documentation Center:

· Graphics Plugin Administrator Guide
· Graphics Plugin User Guide

8   Support

Support is available at the Vizrt Support Portal.